


















Hunters Point, CA - Aug 2028

Date		High				Low						
		AM	ft	PM	ft	AM	ft	PM	ft	Rise	Set	Moon
1	Tue	11:10	5.4	9:52	7.3	4:22	-0.4	3:54	3.1	6:13	8:17	
2	Wed	11:55	5.7	10:42	7.3	5:08	-0.6	4:48	3.0	6:14	8:16	
3	Thu			12:35	5.9	5:48	-0.6	5:35	2.8	6:15	8:15	
4	Fri			1:11	6.0	6:23	-0.5	6:17	2.6	6:16	8:14	
5	Sat	12:08	7.1	1:43	6.0	6:54	-0.3	6:56	2.5	6:17	8:13	
6	Sun	12:47	6.8	2:11	6.1	7:23	-0.1	7:33	2.4	6:18	8:12	
7	Mon	1:24	6.5	2:36	6.1	7:49	0.2	8:09	2.2	6:18	8:11	
8	Tue	2:01	6.1	2:59	6.2	8:16	0.6	8:45	2.1	6:19	8:10	
9	Wed	2:41	5.7	3:22	6.3	8:43	1.0	9:22	2.0	6:20	8:08	
10	Thu	3:24	5.3	3:48	6.3	9:13	1.5	10:05	1.8	6:21	8:07	
11	Fri	4:18	4.8	4:20	6.3	9:47	2.0	10:57	1.7	6:22	8:06	
12	Sat	5:31	4.4	5:00	6.4	10:29	2.6			6:23	8:05	
13	Sun	7:11	4.2	5:51	6.4	12:04	1.5	11:26 AM	3.2	6:24	8:04	
14	Mon	8:45	4.4	6:52	6.5	1:22	1.2	12:45	3.5	6:24	8:02	
15	Tue	9:53	4.8	7:57	6.8	2:34	0.7	2:05	3.6	6:25	8:01	
16	Wed	10:43	5.2	9:00	7.1	3:33	0.1	3:11	3.4	6:26	8:00	
17	Thu	11:24	5.5	9:59	7.5	4:23	-0.3	4:06	3.1	6:27	7:59	
18	Fri			12:02	5.9	5:07	-0.7	4:57	2.6	6:28	7:57	
19	Sat			12:37	6.2	5:49	-0.9	5:46	2.1	6:29	7:56	
20	Sun			1:12	6.6	6:29	-0.8	6:36	1.6	6:30	7:55	
21	Mon	12:42	7.6	1:48	6.9	7:08	-0.5	7:27	1.1	6:30	7:53	
22	Tue	1:36	7.3	2:24	7.2	7:47	0.0	8:20	0.7	6:31	7:52	
23	Wed	2:34	6.7	3:02	7.4	8:28	0.6	9:15	0.5	6:32	7:50	
24	Thu	3:35	6.0	3:43	7.5	9:11	1.3	10:16	0.4	6:33	7:49	
25	Fri	4:45	5.4	4:30	7.4	10:00	2.0	11:24	0.4	6:34	7:48	
26	Sat	6:05	5.0	5:24	7.1	11:00	2.7			6:35	7:46	
27	Sun	7:31	4.9	6:26	6.9	12:39	0.3	12:16	3.1	6:36	7:45	
28	Mon	8:50	5.1	7:34	6.8	1:54	0.3	1:37	3.3	6:36	7:43	
29	Tue	9:52	5.4	8:39	6.8	3:00	0.1	2:48	3.1	6:37	7:42	
30	Wed	10:41	5.7	9:38	6.8	3:55	0.0	3:46	2.9	6:38	7:40	
31	Thu	11:22	5.9	10:29	6.9	4:40	0.0	4:36	2.5	6:39	7:39	