































## Shell Island, Atchafalaya Bay, LA - Jun 2067

Date		High				Low						
		AM	ft	PM	ft	AM	ft	PM	ft	Rise	Set	Moon
1	Wed	10:13	1.7	6:13	1.4	12:20	-0.3	3:04	1.4	6:05	8:00	
2	Thu	10:56	1.6	8:10	1.3	1:18	-0.1	3:40	1.2	6:05	8:01	
3	Fri	11:32	1.5	10:36	1.2	2:19	0.2	4:26	0.9	6:05	8:01	
4	Sat			12:03	1.4	3:21	0.5	5:14	0.6	6:05	8:02	
5	Sun	12:50	1.2	12:28	1.4	4:32	0.8	6:01	0.4	6:05	8:02	
6	Mon	2:34	1.3	12:49	1.3	6:08	1.1	6:46	0.1	6:05	8:03	
7	Tue	4:03	1.5	1:00	1.3	8:05	1.3	7:29	-0.1	6:04	8:03	
8	Wed	5:15	1.6					8:09	-0.3	6:04	8:04	
9	Thu	6:09	1.7					8:47	-0.3	6:04	8:04	
10	Fri	6:52	1.7					9:23	-0.3	6:04	8:04	
11	Sat	7:30	1.7					9:59	-0.3	6:04	8:05	
12	Sun	8:07	1.6					10:34	-0.2	6:04	8:05	
13	Mon	8:44	1.6					11:10	-0.2	6:04	8:06	
14	Tue	9:22	1.5					11:47	0.0	6:05	8:06	
15	Wed	9:59	1.5							6:05	8:06	
16	Thu	10:32	1.4			12:24	0.1			6:05	8:07	
17	Fri	10:59	1.4	7:48	0.9	1:00	0.3	4:38	0.9	6:05	8:07	
18	Sat	11:18	1.3	11:00	0.8	1:35	0.5	4:56	0.7	6:05	8:07	
19	Sun	11:26	1.3			2:09	0.7	5:21	0.5	6:05	8:07	
20	Mon	11:22	1.3					5:49	0.3	6:05	8:08	
21	Tue	11:14	1.3					6:19	0.1	6:06	8:08	
22	Wed	11:08	1.3					6:52	-0.2	6:06	8:08	
23	Thu	5:03	1.5					7:29	-0.4	6:06	8:08	
24	Fri	5:43	1.6					8:09	-0.5	6:06	8:08	
25	Sat	6:20	1.7					8:52	-0.6	6:07	8:08	
26	Sun	6:58	1.7	1:23	1.5	9:32	1.5	9:37	-0.7	6:07	8:09	
27	Mon	7:36	1.7	2:49	1.5	9:47	1.5	10:25	-0.6	6:07	8:09	
28	Tue	8:14	1.6	4:19	1.5	10:32	1.4	11:15	-0.5	6:08	8:09	
29	Wed	8:50	1.5	5:52	1.4	11:50	1.2			6:08	8:09	
30	Thu	9:25	1.4	7:29	1.2	12:07	-0.2	1:31	1.0	6:08	8:09	