


















Bristol, RI - Dec 2048

Date		High				Low						
		AM	ft	PM	ft	AM	ft	PM	ft	Rise	Set	Moon
1	Tue	3:25	4.0	3:46	3.5	9:29	0.4	9:19	0.0	6:53	4:15	
2	Wed	4:24	4.4	4:48	3.7	10:23	0.1	10:09	-0.3	6:54	4:15	
3	Thu	5:21	4.8	5:45	4.0	11:13	-0.2	10:58	-0.5	6:55	4:15	
4	Fri	6:14	5.2	6:39	4.3			12:03	-0.4	6:56	4:14	
5	Sat	7:06	5.5	7:31	4.6			12:55	-0.5	6:57	4:14	
6	Sun	7:58	5.6	8:23	4.7	12:40	-0.7	1:49	-0.6	6:58	4:14	
7	Mon	8:50	5.5	9:17	4.7	1:35	-0.7	2:40	-0.5	6:59	4:14	
8	Tue	9:43	5.3	10:12	4.7	2:29	-0.6	3:29	-0.4	7:00	4:14	
9	Wed	10:39	5.0	11:09	4.6	3:23	-0.4	4:17	-0.2	7:00	4:14	
10	Thu	11:35	4.7			4:20	0.0	5:08	0.0	7:01	4:14	
11	Fri	12:07	4.5	12:32	4.3	5:29	0.3	6:10	0.2	7:02	4:14	
12	Sat	1:05	4.4	1:28	4.0	7:29	0.5	7:21	0.3	7:03	4:15	
13	Sun	2:03	4.3	2:25	3.7	8:53	0.6	8:20	0.4	7:04	4:15	
14	Mon	3:03	4.2	3:25	3.5	9:52	0.5	9:04	0.4	7:04	4:15	
15	Tue	4:04	4.2	4:25	3.4	10:39	0.5	9:42	0.4	7:05	4:15	
16	Wed	5:01	4.2	5:20	3.5	11:16	0.4	10:19	0.3	7:06	4:16	
17	Thu	5:50	4.2	6:08	3.5	11:48	0.3	10:59	0.2	7:06	4:16	
18	Fri	6:34	4.2	6:51	3.6			12:20	0.2	7:07	4:16	
19	Sat	7:14	4.2	7:31	3.7			12:54	0.1	7:07	4:17	
20	Sun	7:51	4.2	8:09	3.7	12:22	0.0	1:31	0.1	7:08	4:17	
21	Mon	8:26	4.1	8:47	3.6	1:05	-0.1	2:08	0.0	7:08	4:18	
22	Tue	8:59	4.0	9:24	3.6	1:48	-0.1	2:42	0.0	7:09	4:18	
23	Wed	9:33	3.9	10:02	3.5	2:29	0.0	3:14	0.1	7:09	4:19	
24	Thu	10:10	3.7	10:43	3.4	3:08	0.1	3:44	0.1	7:10	4:19	
25	Fri	10:49	3.5	11:26	3.4	3:47	0.2	4:15	0.1	7:10	4:20	
26	Sat	11:34	3.4			4:29	0.3	4:50	0.2	7:10	4:21	
27	Sun	12:12	3.5	12:22	3.3	5:18	0.5	5:34	0.2	7:11	4:21	
28	Mon	1:00	3.6	1:14	3.2	6:20	0.5	6:29	0.2	7:11	4:22	
29	Tue	1:51	3.8	2:11	3.2	7:36	0.5	7:32	0.1	7:11	4:23	
30	Wed	2:50	4.0	3:15	3.3	8:54	0.3	8:37	-0.1	7:11	4:24	
31	Thu	3:54	4.3	4:22	3.5	10:02	0.1			7:11	4:24	