



## Crescent Bay, WA - Dec 2027

Date		High				Low				☀		☾
		AM	ft	PM	ft	AM	ft	PM	ft	Rise	Set	Moon
1	Wed	5:08	7.6	1:36	5.9	11:00	5.8	9:48	-0.7	7:44	4:23	☾
2	Thu	5:48	7.5	2:24	5.6			12:26	5.5	7:45	4:23	☾
3	Fri	6:24	7.4					11:14	0.5	7:46	4:22	☾
4	Sat	6:56	7.2	4:33	4.6			2:42	4.4	7:47	4:22	☾
5	Sun	7:23	7.1	6:00	4.2			3:19	3.7	7:49	4:22	☾
6	Mon	7:45	7.1	7:48	4.0	12:40	2.1	3:47	3.0	7:50	4:21	☾
7	Tue	8:08	7.0	10:26	4.3	1:27	3.0	4:12	2.1	7:51	4:21	☾
8	Wed	8:32	7.0	11:58	5.1	2:24	3.9	4:37	1.2	7:52	4:21	☾
9	Thu	8:57	7.0			3:30	4.7	5:05	0.3	7:53	4:21	☾
10	Fri	12:52	5.9	9:24 AM	7.0	4:35	5.4	5:36	-0.6	7:54	4:21	☾
11	Sat	1:34	6.5	9:52 AM	7.0	5:33	5.8	6:11	-1.4	7:55	4:21	☾
12	Sun	2:12	7.1	10:23 AM	7.1	6:24	6.1	6:49	-2.0	7:56	4:21	☾
13	Mon	2:49	7.5	11:00 AM	7.2	7:13	6.3	7:31	-2.3	7:57	4:21	☾
14	Tue	3:26	7.7	11:46 AM	7.1	8:02	6.3	8:15	-2.4	7:57	4:21	☾
15	Wed	4:05	7.8	12:42	6.9	8:56	6.2	9:01	-2.2	7:58	4:21	☾
16	Thu	4:44	7.8	1:46	6.5	10:00	5.8	9:49	-1.7	7:59	4:21	☾
17	Fri	5:22	7.8	2:57	5.9	11:13	5.3	10:37	-0.9	8:00	4:21	☾
18	Sat	5:59	7.8	4:16	5.2			12:31	4.4	8:00	4:22	☾
19	Sun	6:34	7.8	5:51	4.5			1:44	3.4	8:01	4:22	☾
20	Mon	7:07	7.7	7:59	4.3	12:14	1.5	2:47	2.2	8:01	4:23	☾
21	Tue	7:39	7.6	10:16	4.8	1:06	2.9	3:39	1.1	8:02	4:23	☾
22	Wed	8:10	7.5	11:49	5.7	2:09	4.2	4:24	0.1	8:02	4:24	☾
23	Thu	8:42	7.3			3:26	5.2	5:05	-0.6	8:03	4:24	☾
24	Fri	12:51	6.6	9:15 AM	7.1	4:48	5.9	5:43	-1.1	8:03	4:25	☾
25	Sat	1:38	7.2	9:50 AM	6.9	6:03	6.2	6:20	-1.4	8:04	4:25	☾
26	Sun	2:18	7.6	10:30 AM	6.8	7:06	6.2	6:56	-1.5	8:04	4:26	☾
27	Mon	2:55	7.8	11:14 AM	6.6	7:59	6.2	7:33	-1.4	8:04	4:27	☾

Date		High				Low						
		AM	ft	PM	ft	AM	ft	PM	ft	Rise	Set	Moon
<b>28</b>	Tue	<b>3:30</b>	7.8	<b>12:01</b>	6.4	<b>8:46</b>	6.0	<b>8:11</b>	-1.2	8:04	4:28	●
<b>29</b>	Wed	<b>4:03</b>	7.7	<b>12:50</b>	6.2	<b>9:32</b>	5.8	<b>8:48</b>	-0.9	8:05	4:28	●
<b>30</b>	Thu	<b>4:32</b>	7.6	<b>1:38</b>	5.9	<b>10:21</b>	5.5	<b>9:26</b>	-0.4	8:05	4:29	●
<b>31</b>	Fri	<b>4:58</b>	7.5	<b>2:34</b>	5.5	<b>11:11</b>	5.0	<b>9:59</b>	0.3	8:05	4:30	●